

ART & DESIGN

Year 1

Materials – *Use a range of materials creatively to design and make products.*

Art & Design techniques - *Develop a wide range of art & design techniques in using colour, pattern, texture, line, shape, form and space.*

Drawing – *Use drawing to develop and share ideas, experiences and imagination.*

- Draw lines of different shape and thicknesses.
- Vocabulary of marks - length, thickness, straight, curved, etc.
- Use different drawing media e.g. pencils and crayons
- Describe shapes and patterns.
- Colour in neatly following lines carefully.

Painting – *Use painting to develop and share ideas, experiences and imagination.*

- Use thick and thin brushes.
- Apply paint different ways - brushes, fingers, sticks, combs, rollers, knives, etc.
- Add sand, glue, sawdust for texture.
- Use ready mix paint or powder paint to show ideas.
- Name primary and secondary colours.
- Say how artists use colour.

Sculpting – *Use sculpture to develop and share ideas, experiences and imagination.*

- Experiment with plasticine, clay, dough.
- Add texture to models using different tools.
- Make shapes from rolled up paper, straws, paper and card.
- Cut, roll, and coil materials.

Printing

-Using a variety of objects to print.
-Make printing blocks e.g. using string patterns, plasticine shapes.
-Explore different techniques e.g. repeating, overlapping, rotating and arranging shapes.

Collage

-Explore and experiment with a variety of materials to make free collage.
-Tear and cut paper and card for collages.
-Sort and arrange collage materials for a purpose.

Textiles

-Sort and group different fabrics and threads by colour and texture.
-Make weavings with fabric and threads.
-Make a fabric e.g. using hessian and drawstring.
-Look at examples of thread and textiles used to create pictures or patterns e.g. patchwork.

Artists – *Learn about the work of a range of artists, craft makers & designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.*

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Year 2

Materials – Use a range of materials creatively to design and make products.

Art & Design techniques - Develop a wide range of art & design techniques in using colour, pattern, texture, line, shape, form and space.

Drawing – Use drawing to develop and share ideas, experiences and imagination.

- Use pencils, pastels and charcoal in drawings.
- Show patterns and textures in drawings by adding dots and lines.
- Show different tones using coloured pencils.
- Make a variety of lines of different sizes, thickness and shapes.

Painting – Use painting to develop and share ideas, experiences and imagination. Look at Artists work-Van Gogh,

- Mix primary colours to make secondary colours.
- Add white to colours make tints.
- Add black to colours to make tones.
- Know the positions of primary and secondary colours in relation to each other on the colour wheel.
- Link colours to natural and manmade objects.

Sculpting – Use sculpture to develop and share ideas, experiences and imagination.

- Make a clay pot.
- Make a carving using dry clay.
- Add lines and shapes to clay work.
- Add texture to clay work by adding clay and with tools.

Printing

-Print by pressing, rolling, rubbing and stamping.
 -Look at print making in the environment. (E.g. wallpapers, fabrics etc.)
 -Create a print in response to the work of an artist or designer.
 -Look at how artists and designers have used colour, shapes and lines to create patterns.

Collage

-Create collages in a group and individually.
 -Mix paper and other materials with different textures and appearances.
 -Use shapes, textures, colours and patterns in collages.
 -Say how other artists have used texture, colour, pattern and shape in their work.

Textiles

-Use glue to join fabrics.
 -Use running stitch to join fabrics.
 -Explore plaiting and understand the basic method.
 -Know how to dip dye to produce fabric of contrasting colours.
 -Look at examples of patchwork and then design and make my own, using glue or stitching.

Artists – Learn about the work of a range of artists, craft makers & designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

ART & DESIGN

Year 3

Sketch Books - Create sketch books to record observations and use them to review and revisit ideas.

Art & Design techniques –, including drawing, painting and sculpture with a wide range of materials.

Drawing – Use drawing with a wide range of materials to improve mastery of art & design techniques.

- Annotate sketched in sketchbook to explain ideas.
- Sketch lightly (in order not to need to use a rubber)
- Use different grades of pencil at different angles to show different tones.

Painting – Use painting with a wide range of materials to improve mastery of art & design techniques.

- Mix colour using tints and tones.
- Experiment in creating mood and feelings with colour.
- Use a number of brush techniques using thin and thick brushes, to produce shapes, textures, patterns and lines.
- Make notes in sketchbook of how artists have used paint and paint techniques to produce pattern, colour, texture, tone, shape, space, form and line.

Sculpting – Use sculpture with a wide range of materials to improve mastery of art & design techniques.

- Make nets of shapes to create recognisable forms.
- Join nets together to create abstract forms.
- Experiment with making life size models.

Printing

-Make individual printing blocks and experiment with different materials.
 -Make a one coloured print.
 -Know how printing is used in the everyday life of designers and artists.
 -Explore printing from other time periods.

Collage

-Use precise cutting skills.
 -Use coiling and overlapping to create patterns or shapes.
 -Know the striking effect work in a limited colour palette can have through experimentation.
 -Use mosaic.

Textiles

-Use the basics of cross-stitch and back-stitch.
 -Know how to colour fabric and use this to add pattern.
 -Make weavings such as 'Gods Eyes'.

Artists – Learn about great artists, architects and designers in history.

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Year 4

Sketch Books - *Create sketch books to record observations and use them to review and revisit ideas.*

Art & Design techniques –, *including drawing, painting and sculpture with a wide range of materials.*

Drawing – *Use drawing with a wide range of materials to improve mastery of art & design techniques.*

- Use a number of sketch books to base my work on.
- Use a viewfinder to help sketch.
- Annotate sketched in sketchbook to explain ideas.
- Use different grades of pencil and use hatching and cross hatching to show tone and texture in drawings.

Painting – *Use painting with a wide range of materials to improve mastery of art & design techniques.*

- Use watercolour paint to produce washes for background and then add detail.
- Use a number of brush techniques using thin and thick brushes, to produce shapes, textures, patterns and lines.
- Make notes in sketchbook of how artists have used paint and paint techniques to produce pattern, colour, texture, tone, shape, space, form and line.

Sculpting – *Use sculpture with a wide range of materials to improve mastery of art & design techniques.*

- Use clay techniques to apply to pottery studied in other cultures.
- Create 3D work with a well thought out purpose.
- Use technique of adding materials to create texture, feeling, expression or movement (e.g. wrinkle on a portrait sculpture).

Printing

-Make individual printing blocks and experiment with different materials.
 -Build up layers of colours to make prints of 2 or more colours.
 -Compare methods and approaches of different designers and artists in their print techniques.
 -Explore printing from other time periods.

Collage

-Use precise cutting skills.
 -Use montage.
 -Use tessellation and other patterns in collage.
 -Use cutting skills to produce repeated patterns.

Textiles

-Use basics of quilting, padding and gathering fabric.
 -Create texture in textile work by tying and sewing threads or by pulling threads.
 -Use textile skills to create artwork matched to an idea or purpose.

Artists – *Learn about great artists, architects and designers in history.*

ART & DESIGN

Year 5

Sketch Books - Create sketch books to record observations and use them to review and revisit ideas.

Art & Design techniques – Improve mastery of art & design techniques, including drawing, painting and sculpture with a wide range of materials.

Drawing – Use drawing with a wide range of materials to improve mastery of art & design techniques.

- Select the most suitable drawing materials for the type of drawing being produced.
- Use shading to add interesting effects to drawings, using different grades of pencil.
- Explain ideas behind created images in a sketchbook.
- Study other artists' drawings and experiment with some of these styles.

Painting – Use painting with a wide range of materials to improve mastery of art & design techniques.

- Create colours by mixing to represent images observed in the natural and man-made world.
- Experiment with different colours to create a mood.
- Sketch lightly before painting so as to combine lines with colour to produce images that convey a purpose.

Sculpting – Use sculpture with a wide range of materials to improve mastery of art & design techniques.

- Use a variety of tools and techniques for sculpting in clay, papier-mâché and other mouldable materials.
- Use carvings to a surface to create shapes, texture and pattern.
- Use carving techniques to reflect observed and drawn images in the natural world.

Printing

-Produce a print using a number of colours built up in a sequence.
-Make precise and repeating patterns by creating accurate printing blocks.
-Make printing which replicates patterns observed in either the natural or man-made world and based on observational drawings.

Collage

-Experiment with techniques using contrasting textures, colours or patterns (rough/smooth, light/dark, plain/patterned)
-Produce work which reflects a purpose and write about in sketchbook.

Textiles

-Have a sound understanding of how to use the techniques of sewing (cross-stitch and back-stitch), plaiting and finger knitting.
-Combine some of the techniques I know to create hangings.
-Base work on tapestries, artefacts and hangings throughout history.

Artists – Learn about great artists, architects and designers in history.

ART & DESIGN

Year 6

Sketch Books - Create sketch books to record observations and use them to review and revisit ideas.

Art & Design techniques – Improve mastery of art & design techniques, including drawing, painting and sculpture with a wide range of materials.

Drawing – Use drawing with a wide range of materials to improve mastery of art & design techniques.

- Select the most suitable drawing materials for the type of drawing being produced.
- Use different grades of pencil.
- Explain ideas behind created images in a sketchbook.
- Use a variety of different shapes and lines to indicate movement in drawings.
- Use shading to show shadows and reflections on 3D shapes.
- Study other artists' drawings and experiment with some of these styles.

Painting – Use painting with a wide range of materials to improve mastery of art & design techniques.

- Create colours by mixing to represent images observed in the natural and man-made world.
- Use colour and shapes to reflect in paintings to reflect feelings and moods.
- Sketch lightly before painting so as to combine lines with colour to produce images that convey a purpose.

Sculpting – Use sculpture with a wide range of materials to improve mastery of art & design techniques.

- Use a variety of tools and techniques for sculpting in clay, papier-mâché and other mouldable materials.
- Explore paper techniques such as pop-up books and origami.
- Add paper curling or other object to a surface to embellish.

Printing

-Produce a print using a number of colours built up in a sequence.
-Make precise and repeating patterns by creating accurate printing blocks.
-Make printing which replicates patterns observed in either the natural or man-made world and based on observational drawings.

Collage

-Produce collage based on observational drawings.
-Produce collage which reflects a purpose and write about in sketchbook.
-Combine both visual and tactile qualities in a collage.

Textiles

-Have a sound understanding of how to use the techniques of sewing (cross-stitch and back-stitch), applique, and embroidery.
-Combine some of the techniques I know to create hangings.
-Base work on tapestries, artefacts and hangings throughout history.

Artists – Learn about great artists, architects and designers in history.